

- Catalyst Black goes into Early Access on August 12th for iOS players.
- Players interested in being one of the first to test the game in Early Access should sign up on [Discord](#) today.

Catalyst Black is a refined battleground shooter providing an approachable and deep combat experience with a unique drop-in, drop-out design built on Super Evil's proprietary console grade E.V.I.L.™ engine.

Set in a world of mystery and magic, players have access to thousands of combinations of gear, weapons and abilities defining their playstyle. Collect, upgrade and customize gear to create the perfect loadout.

The game features teams of 10+ and game modes that mix team combat with strategic objectives such as capturing the enemy flag or taking down specific neutral monsters allowing players to show off their mechanical skill and tactical decision making in large scale battles. In addition to weapons and human abilities, you can equip a mask that lets you temporarily transform into a powerful primal god. The drop-in, drop-out design allows players to get into the action faster without waiting to join a party or long match-making times. You can drop directly into a friend's game or solo players can join matches in progress.

SOME THOUGHTS FROM US

- Did you have fun?
- Did one game mode feel MORE fun? Why?
- Did you try out different loadouts? How did they impact your game play?
- How did the drop in drop out feel?
- Is this something you could see yourself playing with friends?
- Did the features feel like they could make play with friends and easier?